Les H.

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EXPERIENCE

2D Game Artist (Freelancer)

Brave Snow | Digital Owl Inc.   April 2022 - **CURRENT**

- Designed, refined, and tailored 2D-painted assets for Unreal Engine compatibility using Clip Paint/Photoshop
- Actively communicated with Art Director/ Lead to specific style guidelines and feedback
- Developed and polished world/color sketch concepts to finalization for Scenes according to art bible and themes; included composition, colors, props and interactable objects
- Redesigned pre-existing Character Splashes to maintain game's storybook stylization
- Created and assisted in 2D-UI design for accessible in-game interaction for players

Character Designer (Contractor)

Tent Sale, ***Talon***, and ***CalHope***, NDA | Studio Smokescreen   March 2022 - **CURRENT**

- Sketched and delivered predesigns and sketch concepts to final design/color from pitches, descriptions, and/or references to desired stylizations
- Presented completed turnarounds/poses/mouth charts/Clean-Up assets under Art Director's supervision; explore character personalities and costume designs for diverse characters
- Uploaded deliverables with a clear schedule and expected deadlines while maintaining specific structured files easily accessible for Production Team

WIA Mentee

Women in Animation   October 2020 – December 2020

- Constructed an original, pitch bible with mentor professionals with a focus on Character Design, Pre-Production assets and Writing material structured for episodic storytelling
- Assisted in critiquing peer projects with attainable and clear goals
- Maintained a small support group with motivated peers for a year after the program

Intern

Glow in the Dark Concept Studio   September 2018 – December 2018

- Researched and prepared existing properties for project integrities; office work labor (filing, organizing, reviewing, and note-taking)
- Explored diverse and ground-breaking themes in artistic developments (Writing and Character Designing) to enhance studio's existing projects
- Mentored for original story; focused on Character Design, Visual Development and Writing to a professional standard

SKILLS

Wacom Cintiq Tablet	Google Drive/Hangout	Photoshop
Clip Paint Studio	Microsoft Suite	Zoom/Discord/Slack